

Design and Technology Progression of Vocabulary (by unit) Year A and B

EYFS

Designing: Picture, drawing, use, discuss, idea, develop, model, template, structure.

Making: Experiment, change, tools, materials, use, construct, cut, fold, join, shape.

Evaluating: Materials, use, idea, improve, adapt, change, improve, extra, fix, weak, strong.

Technical Knowledge: Technology, tape, record, video, photograph, computer, iPad/tablet.

Cooking/nutrition: Food, meal, recipe, snack, healthy, diet, taste, try, balanced, investigate, not healthy, apron, chop, cut, equipment, fork, knife, spoon, mix, prepare, fruit and vegetable names, sensory vocabulary e.g., soft, juicy, crunchy, sweet, sticky, smooth, sharp, crisp, sour, hard, flesh, skin, seed, pip, core, slicing, peeling, cutting, squeezing, healthy diet, choosing, ingredients.

Food – Fruit and Vegetables	Mechanisms		Structures – Constructing a	Textiles - puppets
			windmill	
Blender	Making a	Wheels and	Client	Decorate
Carton	moving story	axles	Design	Design
Fruit	book		Evaluation	Fabric
lealthy	Assemble	Axle	Net	Glue
ngredients	Design	Axle holder	Stable	Model
Peel	Evaluation	Chassis	Strong	Hand puppet
Peeler	Mechanism	Design	Test	Safety pin
Recipe	Model	Evaluation	Weak	Staple
Slice	Sliders	Fix	Windmill	Stencil
Smoothie	Stencil	Mechanic		Template
Stencil	Target	Mechanism		
emplate	audience	Model		
/egetable	Template	Test		
	Test	Wheel		

Food – Eating	Electrical systems	Digital World – elect	tronic charms	Mechanisms –	Structures –	Textiles – Egyptian
seasonally	– Electric poster	P		Pneumatic toys	Constructing a castle	collars
Climate Dry climate Exported Imported Mediterranean climate Nationality Nutrients Polar climate Recipe Seasonal food Seasons Temperate climate Tropical climate	Battery Bulb Circuit Circuit component Crocodile wires Electrical product Electrical system Final design Information design Initial ideas Peer assessment Research Self-assessment Sketch	Analogue Badge CAD Control Design requirements Develop Digital Digital revolution Digital world Display Electronic Electronic Electronic products Fasten Feature Function Initiate Key features Layers Loops Micro: bit Electrical systems: Electric poster Battery Bulb Circuit Circuit component Crocodile wires	Electrical product Electrical system Final design Information design Initial ideas Peer assessment Research Self-assessment Sketch Monitor Net Point of sale Product Product design Program Sense Simulator Smart wearables Stand Technology Template Test User	Exploded diagram Function Input Lever Linkage Mechanism Motion Net Output Pivot Pneumatic system Thumbnail sketch	2D shapes 3D shapes Castle Design criteria Evaluate Façade Feature Flag Net Recyclable Scoring Stable Strong Structure Tab Weak	Accurate Applique Cross-stitch Cushion Decorate Detail Fabric Patch Running stitch Seam Stencil Stuffing Target audience Target customer Template

Food – What could be healthier?	Mechanical Systems – Making	Structures - Bridges	Textiles – stuffed toys	Electrical systems - Doodlers	Digital world – Moni	toring devices
Beef Cross- contamination Diet Ethical issues Farm Healthy Ingredients Method Nutrients Packaging Reared Recipe Research Substitute Supermarket Vegan Vegetarian Welfare	a pop-up book Aesthetic Computer-aided design (CAD) Caption Design Design brief Design criteria Exploded diagram Function Input Linkage Mechanism Motion Output Pivot Prototype Slider Structure Template	Abutment Accurate Arched bridge Beam bridge Coping saw Evaluation File Mark out Material properties Measure Predict Reinforce Research Sandpaper Set square Suspension bridge Tenon saw Test Truss bridge Wood	Accurate Annotate Appendage Blanket-stitch Design criteria Detail Evaluation Fabric Sew Shape Stuffed toy Stuffing Template	Circuit component Configuration Current Develop DIY Investigate Motor Motorised Problem solve Product analysis Series circuit Stable Target user	Alert Ambient Boolean Consumables Decompose Development Device Duplicate Durable Electronic Inventor Lightweight Man-made Manipulate Manoeuvre Microplastics Model Monitor Monitoring device Moulded	Plastic Plastic pollution Programming comment Programming loop Reformed Replica Research Sensor Strong Sustainability Synthetic Thermometer Thermoscope Value Variable Variable Versatile Water-resistant Workplane

Year B

Year B – KS1				
Food – A balanced diet	Mechanisms		Structures – Baby bear's chair	Textiles - pouches
Alternative	Making a moving	Fairground	Function	Accurate
Diet	monster	wheel	Man-made	Fabric
Balanced diet	Evaluation	Axle	Mould	Knot
Evaluation	Input	Decorate	Natural	Pouch
Expensive	Lever	Evaluation	Stable	Running-stitch
Healthy	Linear motion	Ferris wheel	Stiff	Sew
Ingredients	Linkage	Mechanism	Strong	Shape
Nutrients	Mechanical	Stable	Structure	Stencil
Packaging	Mechanism	Strong	Test	Template
Refrigerator	Motion	Test	Weak	Thimble

Sugar	Oscillating motion	Waterproof	
Substitute	Output	Weak	
	Pivot		
	Reciprocating		
	motion		
	Rotary motion		
	Survey		

Year B - LKS2						
Food – Adapting a recipe	Mechanical systems – Making a slingshot car	Structures - Pavilions	Textiles	Electrical systems - Torches	Digital world – Mir	ndful moments timer
Adapt	Aesthetic	Aesthetic	Aesthetic	Battery	2D	Instructions
Budget	Air resistance	Cladding	Assemble	Bulb	Advantage	Join
Cooling rack	Chassis	Design criteria	Book sleeve	Buzzer	Assemble	Logo
Creaming	Design	Evaluation	Design criteria	Cell	Block	Loop
Equipment	Design criteria	Frame structure	Evaluation	Component	Brand identity	Mindfulness
Evaluation	Function	Function	Fabric	Conductor	Branding	Model
Flavour	Graphics	Inspiration	Fastening	Copper	Bug	Net
Ingredients	Kinetic energy	Pavilion	Mock-up	Design criteria	CAD	Pause
Method	Mechanism	Reinforce	Net	Electrical item	Cheap	Process
Net	Net	Stable	Running-stitch	Electricity	Clipart	Program
Packaging	Structure	Structure	Stencil	Electronic item	Coding	Prototype
Prototype		Target audience	Target audience	Function	Criteria	Research
Quantity		Target customer	Target customer	Insulator	Debug	Sketchpad
Recipe		Texture	Template	Series circuit	Design	Template
Rubbing		Theme		Switch	Develop	Test
Sieving				Test	Disadvantage	Timer
Target audience				Torch	Ergonomic	User
Unit of				Wire	Evaluate	Variable
measurement					Form	
Utilities					Function	

Food – Come dine with me	Mechanical Systems – Automata toys	Structures - Playgrounds	Textiles - Waistcoats	Digital world: Navig	ating the world	Electrical systems – Steady hand game
Accompaniment Collaboration Cookbook Cross- contamination Equipment Farm Flavour Illustration Imperative verb Ingredients Method Nationality Preparation Processed Reared Recipe Research Storyboard Target audience Top tips Unit of measurement	Accurate Assembly-diagram Automata Axle Bench hook Cam Clamp Component Cutting list Diagram Dowel Drill bits Exploded diagram Finish Follower Frame Function Hand drill Jelutong Linkage Mark out Measure Mechanism Model Research Right-angle Set square	Adapt Apparatus Bench hook Cladding Coping saw Design Dowel Evaluation Feedback Idea Jelutong Landscape Mark out Measure Modify Natural materials Plan view Playground Prototype Reinforce Sketch Strong Structure Tenon saw Texture User Vice Weak	Accurate Adapt Annotate Design Design criteria Detail Fabric Fastening Knot Properties Running-stitch Seam Sew Shape Target audience Target customer Template Thread Unique Waistcoat Waterproof	3D CAD Application (apps) Biodegradable Boolean Cardinal compass Client Compass Concept Convince Corrode Duplicate Environmentally friendly Equipment Feature Finite Function Functional GPS tracker If statement Infinite	Investment Lightweight Loop Manufacture Materials (wood, metal, plastic etc.) Mouldable Navigation Non-recyclable Product lifecycle Product lifespan Program Recyclable Smart Sustainable Sustainable design Unsustainable design Variable Workplane	Assemble Battery Battery pack Benefit Bulb Bulb holder Buzzer Circuit Circuit symbol Component Conductor Copper Design Design criteria Evaluation Fine motor skills Fit for purpose Form Function Gross motor skills Insulator LED User